



2026 STIMS Rules and Race Procedures

Effective January 1, 2026

Disclaimer

The rules and regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the conditions of all events, and by participating in these events, all participants are deemed to have complied with these rules. No expressed or implied warranty of safety shall result from publication of or compliance with these rules and regulations. They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to a participant, spectator, or official.

The Race Director shall be empowered to permit minor deviations from any of the specifications herein or impose any further restrictions that in his or her opinion do not alter the minimum acceptable requirements. Any interpretation of or deviation from these rules is left to the discretion of the officials. Their decision is final.

We are an IMCA Sanctioned series, all IMCA rules must be followed. Please reference IMCA.com for details.

Any point not covered herein shall be decided by the officials.

General Rules

1. The management reserves the right to alter the race program at any time for the improvement of the quality and convenience of the schedule.
2. The Race Director has complete control of the cars during the race. Decisions of the officials are final.
3. Hard wired transponders are required. In the event of equipment failure, we do not rent transponders, you must rent a transponder from the track we are racing at and pay their fees, then notify us of the rented number.

Conduct

1. All participants must conduct themselves in a manner not detrimental to racing. Profanity, unsportsmanlike conduct, or detrimental social media activity will not be tolerated.
2. Verbal or physical abuse directed toward officials will result in penalties. Raised voices or hostile behavior toward officials will not be tolerated. If you have concerns, we welcome the opportunity to discuss them with you in a respectful and calm manner, even if that conversation needs to take place the following day. Refer to IMCA General Procedures for penalties.
3. Fighting will not be tolerated. Drivers are responsible for the conduct of their crew.
4. Rough driving and deliberate contact may result in penalties or suspension.
5. Any driver who intentionally causes a caution without a safety issue is subject to a penalty.
6. Drivers must attend the STIMS drivers meeting and the track drivers meeting or risk starting at the rear.

7. All cars are required to participate in track packing if requested.

Social Media Policy

Participants are expected to use social media responsibly. Inappropriate, inflammatory, or derogatory posts that reflect poorly on STIMS, its venues, sponsors, or competitors may result in penalties including suspension, fines, or loss of competition privileges.

Protests and Inspections

1. Protests regarding finishing positions must be raised within fifteen minutes of unofficial results being posted.
2. Refusal to present a car for inspection or weight will result in disqualification.
3. Series officials may inspect any vehicle at any time.

Safety Rules

1. Refer to IMCA Modified rules for details of safety requirements.
2. A complete fire suit, gloves, shoes, and neck restraint are required at every track. Failure to have all required safety gear will result in a black flag and/or disqualification.
3. All lead weights must be painted white with the car number clearly visible.
4. Driveshafts must be painted white.

Substance Abuse Policy

Possession or use of illegal drugs or alcohol during an event is prohibited. Violations may result in suspension, fines, or permanent expulsion.

Race Procedures

Pre-Race Requirements

1. 2026 season registration on My Race Pass
2. 2026 IMCA Modified license
3. Completed w-9 on file
4. Functioning transponder
5. Functioning race receiver

Registration and Pill Draw

1. All racers must pay the annual season registration fee of \$150.
2. *Entry fee per race will be \$75.*
3. If you register online, you must still come to the STIMS trailer and draw your starting position.
4. If you register at the track, STIMS is cash only.
5. All racers must draw a pill (1-100) at STIMS Trailer during the designated time frame. Failure to draw before registration closes will result in starting at the rear of the heat. *Drivers do not have to draw their own pill, but are responsible for ensuring a pill is drawn in their name.*
6. Heats will be lined up by pill draw, unless otherwise stated. *Lowest number will be pole of heat one. Second lowest will be pole of heat two etc.*

This chart is an example only for guidance, this is subject to change based on officials discretion.

Car Count	# of Heats	Redraw for Feature	Who draws what?
1-10 cars	1 heat	Top 5 redraw	1-5 redraws 1-5
11-20 cars	2 heats	Top 10 redraw	1 draws position 1-2 2 draws positions 3-4 3 draws positions 5-6 4 draws positions 7-8 5 draws positions 9-10
21-30 cars	3 heats	Top 12 redraw	1 draws position 1-3 2 draws positions 4-6 3 draws positions 7-9 4 draws positions 10-12
31-40 cars	4 heats	Top 12 redraw	1 draws position 1-4 2 draws positions 5-8 3 draws positions 9-12
41-50 cars	5 heats	Top 10 redraw	1 draws position 1-5 2 draws positions 6-10
51-60 cars	6 heats	Top 12 redraw	1 draws position 1-6 2 draws positions 7-12

Heats

1. All heats will line up by pill draw and be eight (8) laps in length.
2. Heats will have a minimum of six (6) cars and a maximum of ten (10) in most cases.
3. Initial starts belong to the flagman. If there is a second false start, the front two rows will swap. Cars should remain side by side and nose to tail until they reach the start zone and the green flag is thrown.
4. Restarts will be "Texas Two Step" style with the leader out front and double file behind. Second place will choose inside or out and the remaining spots will line up accordingly. (Fourth place will always be on the inside row.) After three cautions, restarts will be single file.
5. Restarts belong to the leader who may fire at any point in the designated starting area. Cars should remain side by side and nose to tail until they reach the start zone and the green flag is thrown.
6. A driver will be asked to leave the track after one solo spin that brings out a caution.
7. Any single car deemed responsible for two red or red/yellow flags will be asked to leave the track for that event.
8. Each heat will have an eight minute time limit at which point that heat will go green, white, checkered. **Red flag conditions will not count towards the time limit (to Race Directors' discretion)*
9. After three (3) cautions, restarts will be single file. There will be a designated restart

point. Drivers will remain single file until they have passed that point.

10. The black flag may be shown to any driver who cannot maintain race pace.
11. If for any reason the yellow or red flag flies after the white flag, the race will be deemed complete and scored according to the running order at that time. ***This rule applies to heats only.*
12. The top four (4) finishers from each heat will cross the scales immediately after the checkered flag.

Re-Draw

1. All events will be draw/re-draw unless otherwise noted.
2. Events with two heats will re-draw the top five finishers in each heat.
3. Events with three heats will re-draw the top four finishers in each heat.
3. Events with four heats will re-draw the top three finishers in each heat.
4. Events with five or six heats will re-draw the top two finishers in each heat.

B Mains

1. "B" mains will be lined up by heat finishing position, ten (10) laps with a (15) car maximum field.
2. There will be a twelve (12) minute time limit on "B" mains. **Red flag conditions will not count towards the time limit (to Race Directors' discretion)*
3. Initial starts belong to the flagman. If there is a second false start, the front two rows will swap. Cars should remain side by side and nose to tail until they reach the start zone and the green flag is thrown.
4. Restarts will be "Texas Two Step" style with the leader out front and double file behind. Second place will choose inside or out and the remaining spots will line up accordingly. (Fourth place will always be on the inside row.) After three cautions, restarts will be single file.
5. After three (3) cautions, restarts will be single file. There will be a designated restart zone. Drivers will remain single file until they have reached the start zone. A driver will be asked to leave the track after two solo spins.
5. Cars that intentionally stop on the track will be charged with caution and go to the rear.
6. The black flag may be shown to any driver who cannot maintain race pace.
7. If for any reason the yellow or red flag flies after the white flag, the race will be deemed complete and scored according to the running order at that time. ***This rule applies to heats and B Mains only.*
8. A driver will be asked to leave the track after two (2) solo spins.
9. Any single car deemed responsible for two red or red/yellow flags will be asked to leave the track for that event.
10. The top finishers will transfer to the A Main.

A Mains

1. A Mains will be twenty laps unless otherwise noted.
2. "A" mains will line up using heat finishing positions and "B" Main transfers if necessary. They will be twenty (20) laps in length unless otherwise noted at the drivers meeting. All redrawn positions will be lined up accordingly.
3. Initial starts belong to the flagman. If there is a second false start, the front two rows will swap. Cars should remain side by side and nose to tail until they reach the start zone and the green flag is thrown.
4. Restarts will be "Texas Two Step" style with the leader out front and double file behind. Second place will choose inside or out and the remaining spots will line up accordingly.

(Fourth place will always be on the inside row.) After three cautions, restarts will be single file.

5. After four cautions, restarts will be single file. *This is subject to change based on officials discretion.* There will be a designated restart point. Drivers will remain single file until they have passed that point. A driver will be asked to leave the track after two solo spins.
5. Cars that intentionally stop on the track will be charged with caution and go to the rear.
6. The black flag may be shown to any driver who cannot maintain race pace.
7. A driver will be asked to leave the track after being charged with two cautions.
8. The top four finishers will stop on the front stretch before proceeding immediately to tech.

Caution Procedures

1. When a caution is thrown, drivers will fall into a single file line and remain so until officials determine the correct running order.
2. Once the correct running order has been determined, officials will communicate with drivers via one-way radio to place them in the correct running order.
3. It is the driver's responsibility to ensure they have a functional one-way radio device and headphones each time they are on the racetrack. Failure to have a functioning radio may result in black flag and/or disqualification.
4. During red flags all cars must stop immediately and wait for instructions from officials.

Payout

1. We will make every effort to have payout ready within 30 minutes after tech is completed.
2. All winnings must be collected within an appropriate time frame.
3. Any payouts not collected can be picked up at the next event, no check will be mailed.
4. All drivers must have a current w-9 on file to receive any winnings

Flat Tire Procedure

1. If a car develops a left front flat tire under green flag conditions, the Race Director may allow the driver to continue until the next caution, provided the car remains safely controllable and is not causing damage to the racing surface. Once a caution is displayed, the affected car will be directed to exit the track to have the tire repaired. Cars may not start a race or restart after a caution with any flat tire.

Jump Start Rule

1. Any driver who jumps the start or pulls out of line prior to a restart will be penalized two positions for each car passed, either at the next caution or at the end of the race.
2. Initial starts belong to the flagman. If there is a second false start, the front two rows will swap. Cars should remain side by side and nose to tail until they reach the start zone and the green flag is thrown.